

Joboffer dated from 03/09/2016

Gameplay Programmer (f/m)

Field: Programmer: Game Developer
Type of employment: Full-time
Entry date: immediately
Zip Code / Place: 14167 Berlin
Country: Germany

Company data



Company: **IM Game Studio UG & Co.KG**
Street adress: Goerzallee 299
Zip Code / Place: 14167 Berlin

Contact Person

Name: Ivan Mirkovikj
Position: Founder / CEO / Game Director
Street adress: Goerzallee 299
Zip Code / Place: 14167 Berlin
E-mail: jobs@imgamestudio.com

Job description

IM Game Studio creating a new third-person action-adventure game for the PlayStation 4, influenced by the movie Inception.

We want to expand our team and looking for new developers.
Send us your portfolio and application letter to jobs@imgamestudio.com

GAMEPLAY PROGRAMMER (f/m)

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Tasks

- Prototyping and coding of gameplay features
- Participating in the design process of the gameplay
- Creating basic gameplay systems and tools for the gameplay designer

Skills & Attitude

- Very good knowledge of C ++
- Experience in creating gameplay mechanics
- Experience in programming robust and efficient code
- A degree in gameplay programming, in applied computer science, application development or other similar areas
- Debugging and bug-fixing
- Willingness to learn and to improve, as well independent working method
- Good team player
- Good written and spoken English knowledge

Top of the bill

- Familiar with AI programming
- Previous experience with Unreal Engine 4
- Experience in console game development

Our offering

- A chance to work in the video game industry
- Become part of a new console game
- Exciting development and career opportunities
- A modern and relaxed studio atmosphere with a flat hierarchy
- A fixed salary and project related bonuses

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