

Stellenangebot vom 18.07.2024

Game Designer for New Mobile Game

Fachrichtung: Game Designer / Level

Designer

Art der Beschäftigung: Vollzeit Eintrittsdatum: ab sofort

PLZ / Ort: 22761 Hamburg Land: Deutschland

Firmendaten

Firma: InnoGames GmbH
Straße & Hausnummer: Friesenstraße 13
PLZ / Ort: 20097 Hamburg



Ansprechpartner

Name: HR Team

Position:

Straße & Hausnummer: Friesenstraße 13 PLZ / Ort: 20097 Hamburg

Job-Beschreibung

You are a Merge-2 enthusiast? For our newest game title, we are in search of a Game Designer who will enrich our cross-functional team with their expertise in Merge2 game mechanics. Use your skillset to shape a long lasting game experience for our players.

Your mission

- **Engage our players.**Define the game progression via merge orders, merge functionality, and exploration stages.
- **Craft game systems.** Connect Merge, Exploration, Story and Events for a clear and fun player experience.
- **Optimize:**Extend our LiveOps systems to add engaging events, offers, and content updates.

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- Create. Build exciting exploration levels
- **Implement innovation**. Be up-to-date with new trends and practices in the games industry, especially in the market of f2p casual mobile games.
- Collaborate. Work cooperatively within a data-driven and multi-disciplinary team

Your skill set

- **Professional expertise.** You have worked for 4+ years as a Game Designer, ideally in casual games.
- Merge-2-game enthusiast. You love merge-2-games and have worked for at least 1 year on a mobile merge-2 title.
- Creating worlds. You have experience or strong interest in Level Design.
- **Tech affinity.** You either have experience in working hands-on in a game engine, preferably Unity, or are open to learning it.
- AI. You utilize AI for your Game Design needs on a daily basis.
- **Strong communication skills.** You are well-versed in presenting your Game Design concepts and are eager to use your English skills every day.
- **Open-minded team player.** You like to exchange knowledge in a team of experienced specialists and are confident working in an international, multicultural environment.

Your power-ups

- Career opportunities. Level up with excellent training and development opportunities, such as online trainings, InnoVersity and conferences.
- **Outstanding benefits.**Get 28 vacation days, a sabbatical, mobile device, contribution to your public transport ticket, and more.
- **Flexible working hours.**We offer trust-based working hours as well as active breaks play table tennis with your team, work out in our gym or go to our rooftop terrace to get some fresh air.
- **Hybrid Working Model.**We offer our colleagues the flexibility to choose between working from home and our modern offices in central Hamburg. With regular times planned together at the office during our Office Days, we keep up our unique InnoGames spirit!
- Compensation & Fair Play. We have career models as well as market-competitive salary grids in place that ensure that we treat our employees fairly. For this regular-level position, the salary range is between € 46,000 € 65,000 gross. For the senior level the range starts at € 65,000. The salary ranges for other seniority levels differ. Your seniority level (junior, regular, senior) will be evaluated during the interview process.
- **Team of specialists.**Be part of a stable, growing, and award-winning global company. Meet your future colleagues in <u>Creative & Product Management</u>.
- **Team events.**Participate in regular team events (e.g., wine tasting, cooking, paintball), barbecue together on our rooftop terrace, and enjoy regular company-get-togethers.
- **Relocation assistance.**If you are interested in relocating to Hamburg, we will help you relocate to Hamburg regarding all the needed resources.

InnoGames is one of the leading German developers of mobile and browser games and a certified Great Place to Work®. The climate-neutral company based in Hamburg was founded

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in 2007 and is now part of the Modern Times Group (MTG). Together with 350+ employees from over 40 nations, the company founders develop unique games that provide years of fun for millions of players around the world. InnoGames is best known for Forge of Empires, Elvenar and Tribal Wars, but the company is continually expanding its now 10-game portfolio across platforms and genres. The most recent additions were Rise of Cultures and Sunrise Village, which were launched in early 2022. Excited to start your journey with InnoGames and join our team as a Game Designer? We look forward to receiving your application as well as your salary expectations and earliest possible start date through our online application form. Anika Michel would be happy to answer any questions you may have.

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