

Stellenangebot vom 27.11.2024

(Associate) Design Coordinator (m/f/d)

Fachrichtung: Marketing / PR
Art der Beschäftigung: Vollzeit
Eintrittsdatum: ab sofort
PLZ / Ort: Frankfurt am Main
Land: Deutschland

Firmendaten

Firma: **Nintendo of Europe SE**
Straße & Hausnummer: Goldsteinstraße 235
PLZ / Ort: 60528 Frankfurt am Main



Ansprechpartner

Name: Katharina Znoj
Position: Recruiter
Straße & Hausnummer: Goldsteinstraße 235
PLZ / Ort: 60528 Frankfurt am Main

Job-Beschreibung

Level up!

Nintendo aims to deliver unique, intuitive entertainment experiences for everyone, manufacturing and marketing video game devices such as the Nintendo Switch™ family of systems, developing and operating applications for smart devices, and collaborating with partners on a range of other entertainment initiatives like visual content and theme parks.

At Nintendo, we bring together employees with a wide range of characteristics and work together towards a common goal – to put smiles on the faces of people all over the world.

Tasks

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Quinke Networks GmbH
Bei den Mühlen 70
D-20457 Hamburg

- Supporting the supervision of the overall design direction of the material created in the European Artwork & Design department
- Supervising and creating the localised layout of packaging materials for our hard-and software titles for the European market, adapted from already existing layouts
- Supervising and creating new designs/layouts (first party packaging, PR material, licensed goods, etc) in compliance with global quality standards, with a strong appeal to European customers, based on assets prepared by Nintendo HQ in Japan
- Communicating with Design teams in Japan, developing a deep understanding of Nintendo quality standards and coordinating design approval process with internal and external stakeholders
- Coordinating the license and co-promotional design approval process between Nintendo of Europe central, local markets and Nintendo Japan

Requirements

- Bachelor degree in Graphic Design studies or comparable education
- Several years of work experience in graphic design creation and/or art direction (packaging, advertisement, editorial content, logo, font, icons, style guides, character goods) ideally in the video game or entertainment industry
- Expertise of textile, its production process and experience in apparel/merchandising industry would be a strong plus
- Expert knowledge of Adobe Creative Cloud (especially InDesign, Illustrator and Photoshop)
- Very good spoken and written English language skills
- Good project management and communication skills, capacity to share clear information and give precise instructions
- Structured working manner with a lot of attention to details and consistency, in compliance with fixed guidelines
- Very supportive and teamwork-oriented mindset
- Strong interest for Nintendo products and Japanese culture

Please bear in mind that it might be an Associate position depending on your professional experience.

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