

Joboffer dated from 09/18/2024

Manual QA Tester* (Browser Games)

Field: QA / Testing
Type of employment: Full-time
Entry date: immediately

Zip Code / Place:

Country: Germany

Company data

Company: **Gameforge AG**Street adress: Albert-Nestler-Str.8
Zip Code / Place: 76131 Karlsruhe



Contact Person

Name: Marta Díez Aguado Position: HR Manager

Street adress: Albert-Nestler-Str.8 Zip Code / Place: 76131 Karlsruhe

Job description

Karlsruhe | hybrid | full-time | from now

We are one of the leading publishers of free-to-play online games based in Karlsruhe, Germany.

Would you like to work in our team of QA Specialists sharing a strong passion for gaming?

As QA Tester* you check all aspects of a game or an internal tool in order to achieve the desired overall quality and bug-free gaming fun. \square n this position you will mainly work with \square browser games.

You are an engaged gamer who likes to work hard finding all the issues in a game or tool?

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Please submit your application in English.

Your mission

- You ensure that each release of our products meets high standards of functionality, performance, security and usability
- You develop and maintain a suite of tests and test plans for our products
- You test each release of our products using mainly manual testing
- You identify and document defects in an actionable and reproducible way
- You provide feedback on the general usability and quality of our new features

Your skills

- We are looking for a Manual QA Tester! No automation experience required
- You have at least 2 years of experience in either game development or enterprise software QA
- You gained first experience in game testing
- You have worked with bug tracking software (e.g. Jira) and test management tools (TestRail or similars)
- You are a structured and self-organized person learning fast
- You know how to handle complex tasks without losing your cool
- \bullet You look at the bigger picture, questioning existing methods and analyzing potential risks \Box

Your Gameforge setting

- An international company awaits you! English is our company language, as employees from over 25 nations are part of our team
- The future's hybrid! Together with your manager and team, you can arrange how you split your time working from home or at the office
- Where colleagues become friends! Regular team events and an open company culture
- We put our complete trust in you! Through freedom to choose things like flexible assignment of working hours and personal responsibility for your own work

About Gameforge

Founded in 2003, Gameforge is a leading Western publisher and operator of widely acclaimed Massively Multiplayer Online (MMO) and browser-based game titles. Gameforge builds highly active and enduring global communities by supporting players through the greatest quality

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LiveOps, provision of localized content, engaging community management, and frequent delivery of meaningful updates.

Gameforge's diverse portfolio of highly successful gaming brands provides different worlds with engaging experiences for players from all walks of life: core MMORPG titles AION Classic, Runes of Magic, and Metin2, beloved anime MMOs Elsword and NosTale, strategy-focused browser games like OGame and kariam, along with indie titles such as Trigon: Space Story and Tiny Thor.

More information is available on http://corporate.gameforge.com/

*No matter what gender, we' re on the lookout for people with drive and talent.

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