

Job Request dated from 02/17/2017

3D Artist

Name: Eric Laubner
Age: 28
Highest level degree/certificate: Fachhochschulreife



Contact

E-mail: eric.laubner[at]gmail.com

Description

Type of employment: Full-time
Entry date: immediately
Salary Expectation: verhandelbar/negotiable

Dear Ladies and Gentlemen,

I'm currently looking for a position as a 3D Artist.

Since I can no longer perform my originally learned profession as a stonemason and stone sculptor due to health restrictions, I have turned my hobby (3D modeling) into a profession over the past few years.

I have autodidactically adapted most of the related skills, such as 3D modeling itself (high and lowpoly), sculpting (basic knowledge), UV mapping, texturing, rigging, skinning and animation (hand keying). Also importing the resulting assets into Engines like Unreal Engine 4 is no problem for me.

I currently use the following software:

Games-Career.com is a service provided by:

- Blender
- Substance Painter & Designer
- ArtRage4
- UE4

At any time, I am also prepared to adapt to new workflows and software to meet your requirements.

You will find my work on Youtube where I show in timelapse videos how I create my assets and on DeviantArt.

https://www.youtube.com/channel/UCn_MwcsGhPHhLoZq6uIDLFw

<https://brummelbart.artstation.com/>

If you are interested, I would be very pleased to hear from you.

Best regards

Eric Laubner

Games-Career.com is a service provided by: