

Job Request dated from 09/21/2021

Junior Environment Artist/ 3D Artist/ Level

Designer

Name: Felix Sommer
Age: 26
Residence : 04103 Leipzig
Highest level degree/certificate: Bachelor of Arts Game Art

Contact

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Description

Type of employment: Full-time
Entry date: immediately
Place of work: National / Internation
Salary Expectation: 2200 EUR

Hey guys

to introduce myself briefly.

My name is Felix Sommer, I'm 24 years young and currently looking for a job or internship in the media industry with focus on 3D art.

I have been living in Leipzig for four years and graduated from SAE Institute Leipzig in March 2019. Afterwards I did my Bachelor of Art with focus on Environment Art and Level Design until September 2021.

Through my studies I'm working with Autodesk MAYA, Substance Painter and Unreal Engine 4 and most recently I'm working with Quixel Suite and Unreal Engine 5.

I love to create photorealistic environments but I also enjoy asset creation. I like to work in a team and try to acquire new knowledge to realize great projects.

For these reasons I am looking and applying for positions as Junior Environment Artist or Junior 3D Artist nationally and internationally.

If there is any interest, I am looking forward to any feedback and new contact.

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Best regards

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Felix

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